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guilhermescotti

JavaScript The Tough Parts.

Guilherme Scotti



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UFMG



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Eng Software

accenture

ascent The

uarts.



Guilherme Scotti

Por que?

“True mastery means **understanding the core principles** and building up from them.”

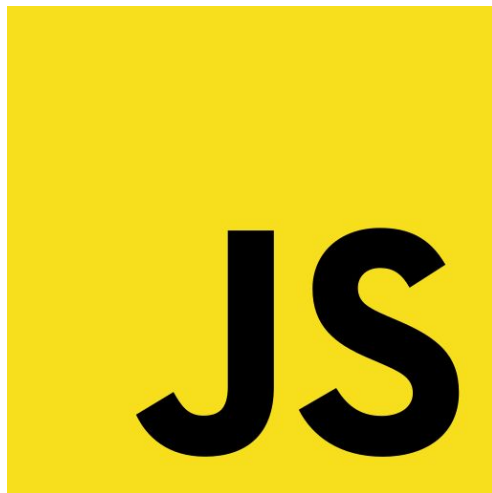
William Sentence

bit.ly/scotti-quiz



- JavaScript Under the Hood
- Execution Context e Lexical Environment
- Hoisting
- Lexical Scope
- Closure

Hybrid Language



Compiled Language

Interpreted Language

“JavaScript is a lightweight, **interpreted language**”

MDN Web Docs

```

    }).done(function(response) {
        for (var i = 0; i < response.length; i++) {
            var layer = L.marker(
                [response[i].latitude, response[i].longitude]
                // ,{icon: myIcon}
            );
            layer.addTo(group);

            layer.bindPopup(
                "<p>" + "Species: " + response[i].species + "</p>" +
                "<p>" + "Description: " + response[i].description + "</p>" +
                "<p>" + "Seen at: " + response[i].latitude + " " + response[i].longitude + "</p>" +
                "<p>" + "On: " + response[i].sighted_at + "</p>"
            );
        }

        $('select').change(function() {
            species = this.value;
        });
    });

    $.ajax({
        url: queryURL,
        method: "GET"
    }).done(function(response) {
        for (var i = 0; i < response.length; i++) {
            var layer = L.marker(
                [response[i].latitude, response[i].longitude]
                // ,{icon: myIcon}
            );
            layer.addTo(group);
        }
    });
}

```


V8



SpiderMonkey



Chakra



Nitro



“Execution Context is defined as the environment in which the JavaScript code is executed.”

Rupesh Mishra

- Compilation or Creation Phase
- Execution Phase

HOISTING

Declarations of variables and functions being
“**moved to top of your code**”

HOISTING

**BUSTING
MYTHS**

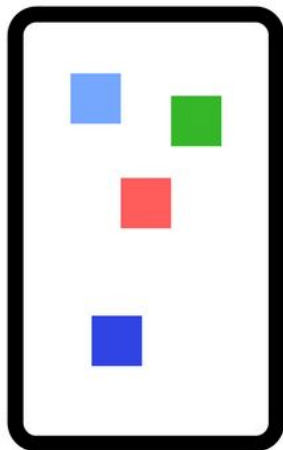
```
function foo (name) {  
  console.log(name);  
}  
  
cotti
```

“**Hoisting** refers to the default behavior of Javascript to process and **put all variables and functions declarations into Lexical Environment** during compile phase of its execution context”

Maya Shavin



Memory Heap



Call Stack



Lexical Environment is a **data structure** that holds identifier-variable mapping on the **memory heap**.

```
say("Hello"); //Hello  
console.log(world); // world is undefined
```

```
var world = "World";
```

```
function say(hello) {  
  console.log(hello);  
}
```

ES6

Arrow
Functions



Const

Let

Undefined X Reference Error

```
console.log(x);
```

```
let x = "Hello";
```

"All declarations in JavaScript function, var, let, const even classes, **are hoisted** at the compiler phase"

Sukhjinder Arora

Temporal Dead Zone (TDZ)



"TDZ it's a reserved memory space where declarations of ES6 **remain until they are initialized**"

Porque TDZ existe?

Allen Wirfs-Brock
Chief Project Editor ES6

As far as I'm concerned the
motivating feature for TDZs is
to **provide a rational
semantics for const.**




```
const words = "Hello TDC";  
words = "Bye TDC";  
// Type error
```



```
const words = ["Hello", "TDC"];  
words[0] = "bye";  
// ['Bye', 'TDC'];
```

Allen Wirfs-Brock
Project Editor ES6

“A language with **only let and var**
would have been simpler than
what we ended up with”



Function Declaration === Function Expressions ?

```
function hello() {}    const hello = ()=>{}
```

```
hello();
```

```
world();
```

```
var hello = function() {  
  console.log("Hello");  
};
```

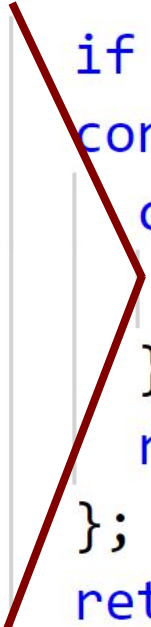
```
const world = () => console.log("world");
```

Vantagem do hoisting nas functions?

Mutual recursion

a() -> b() -> c() -> a()

```
const a = x => {  
  if (x > 20) return x;  
  const b = x => {  
    const c = x => {  
      return a(x * 2);  
    };  
    return c(x) + 1;  
  };  
  return b(x + 2);  
};
```



```
function a(x) {  
  if (x > 20) return x;  
  return b(x + 2);  
}  
  
function b(x) {  
  return c(x) + 1;  
}  
  
function c(x) {  
  return a(x * 2);  
}
```

Lexical Scope

```
var speaker = "Guilherme";  
function name() {  
  console.log(speaker);  
  // ReferenceError or TDZ error  
  let speaker = "Scotti";  
}  
name();
```



Closure

A closure is the **combination** of a function and the lexical scope within which that function was declared.

MDN

Closure is when a function is **able to remember and access its lexical scope.**

Kyle Simpson

```
let  
for (var i = 0; i < 5; ++i) {  
  setTimeout(function() {  
    console.log(i);  
  }, 1000);  
}
```

~~// 5 5 5 5 5~~ // 0 1 2 3 4



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